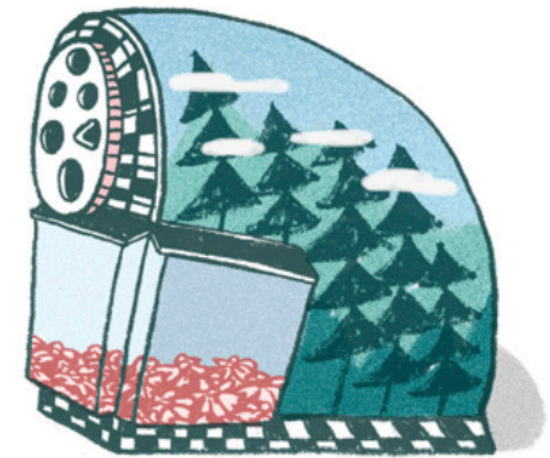


illustration



Intro | Faculty | Support | Curriculum
Thesis Exhibitions | Electives
Independent Studies | Internships
Exhibitions | Competitions | Partnerships
Field Trips | Sketchbooks
Studio Space | Reviews

Intro The illustration program strongly supports the belief that everything hinges on solid traditional skills, with an emphasis on observational drawing and painting, merged with passion and curiosity. The goal is for you to confront, collide with, and release your unique personal and transforming voices.

At MassArt you will produce a body of work far different from what you are anticipating. You will uncover and develop skills that will allow you to become skilled narrative or editorial artists, animators, 3D artists, mask-makers, printmakers, painters, technical illustrators. You might decide to continue on to graduate school or work for publishers, gaming companies, galleries, theatre groups and non profit organizations. Your creative passions will change the world around you.

Illustration by Dora Wang

faculty

FULL TIME FACULTY AND ADVISORS Each student is assigned an illustration faculty member advisor via Self Service. Together they navigate the student's individual academic and professional goals. They meet throughout the semester, including prior to registration and can be emailed anytime with questions.

MARGOT ZURAKOWSKA | CHAIR zurakowska.net mzurakowska@massart.edu

RIC ALLENDORF rallendorf.com rallendorf@massart.edu

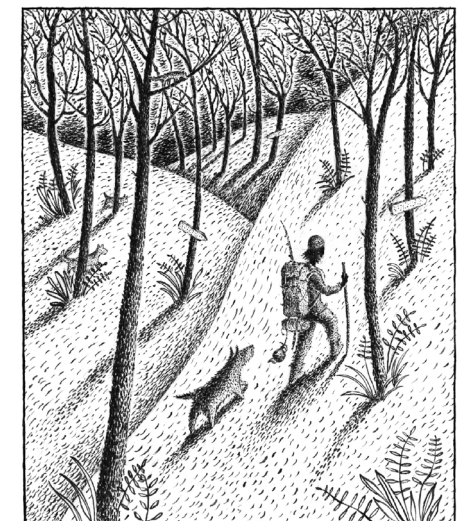
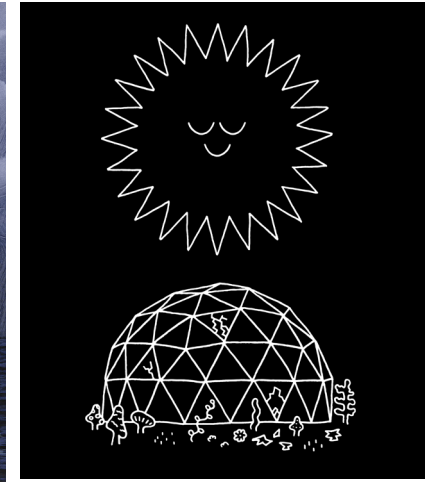
JORDAN AWAN jordanawan.com jawan@massart.edu

SCOTT BAKAL scottbakal.com sbakal@massart.edu

WESLEY BEDROSIAN wesleybedrosian.com wbedrosian@massart.edu

BARRINGTON EDWARDS studiovexer.biz bsedwards@massart.edu

ALEX GERASEV alexgerasev.com agerasev@massart.edu



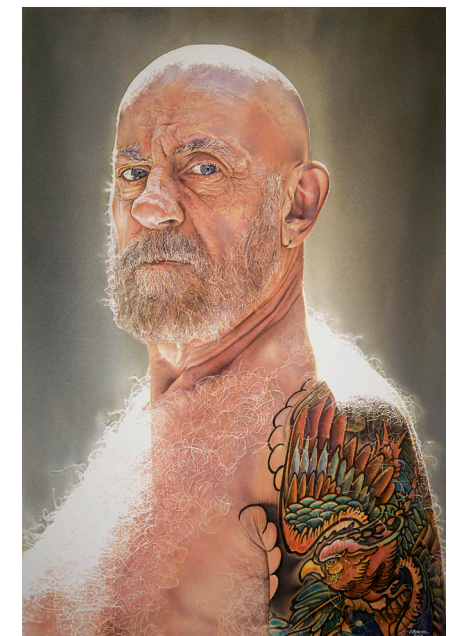
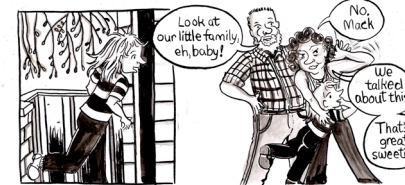
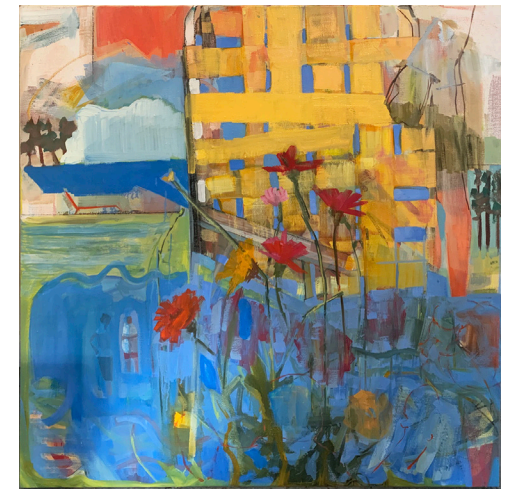
Top Row: Margot Zurakowska, Ric Allendorf, Jordan Awan
Middle Row: Scott Bakal, Wesley Bedrosian Bottom Row: Barrington Edwards, Alex Gerasev



faculty

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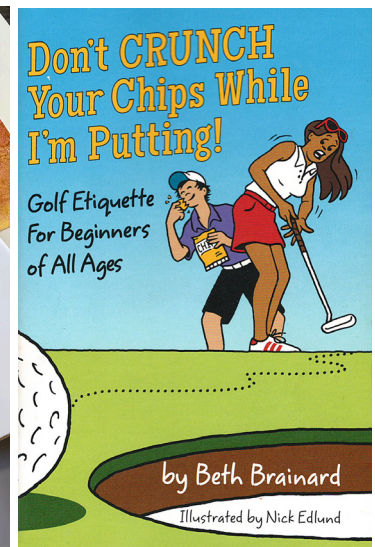
CHRIS GOODWIN goodwinillustration.com jcgoodwin2@massart.edu
BOB MALONEY robert-maloney.com rjmaloney@massart.edu
LISA KENNEDY lisadariakennedy.com lkennedy@massart.edu
HEIDE SOLBRIG
EDWARD MONOVICH edwardmonovich.com emonovich@massart.edu
IRENA ROMAN irenaroman.com iroman@massart.edu
ABRAHAM EVENSEN TENA abetena.com aevensentena@massart.edu



Top Row: Chris Goodwin, Bob Maloney, Lisa Kennedy Middle Row: Heide Solbrig Edward Monovich
 Bottom Row: Abraham Evensen Tena, Irena Roman

visiting lecturers

POLLY BECKER pollybecker.com • pbecker@massart.edu
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EMANUELA DE MUSIS emanuelademusis.com • edemusis@massart.edu
NICK EDLUND nnedlund@massart.edu • edlund-design.com
MORGAN ELLIOT @ morgzilla28 • mfe Elliott@massart.edu
JAN GLINSKI janglinski.com • jglinski@massart.edu
AUSTIN HARVEY @ austinharveyart • aharvey@massart.edu



Top Row: Polly Becker, Catarina Coelho, Nick Edlund Middle Row: Jan Glinski, Emanuel De Musis
 Bottom Row: Morgan Elliot, Austin Harvey

visiting lecturers

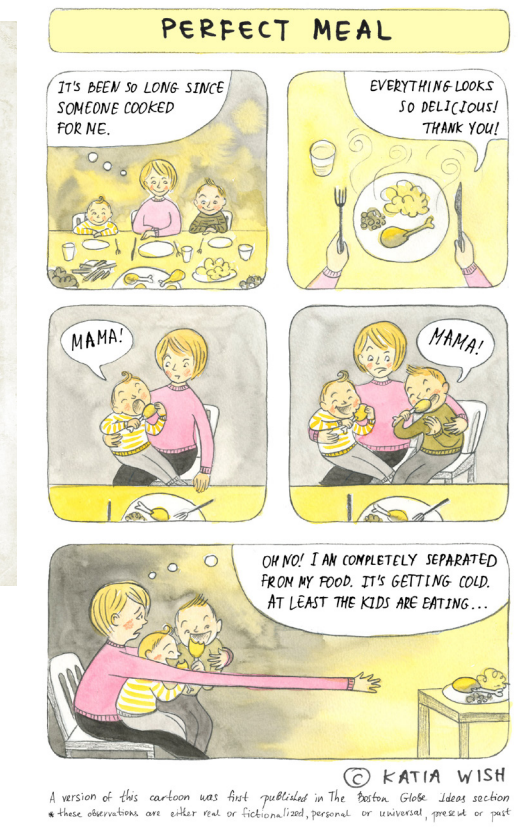


WILLIAM YOGI HOWSE creepysafari.com • wehowse@massart.edu
NANCY MCCARTHY nancymccarthypainting.com • nmccarthy@massart.edu
LOUIS PEREZ pronzy.com • laperez@massart.edu
SCOTT MURRY scottmurry.com • smurry@massart.edu
JOHN REGO johnrego.com • jjrego@massart.edu
MARK REUSCH misterreusch.com • mareusch@massart.edu

Top Row: William Yogi Howse, Nancy McCarthy, Louis Perez Middle Row Scott Murry
Bottom Row: Mark Reusch, John Rego

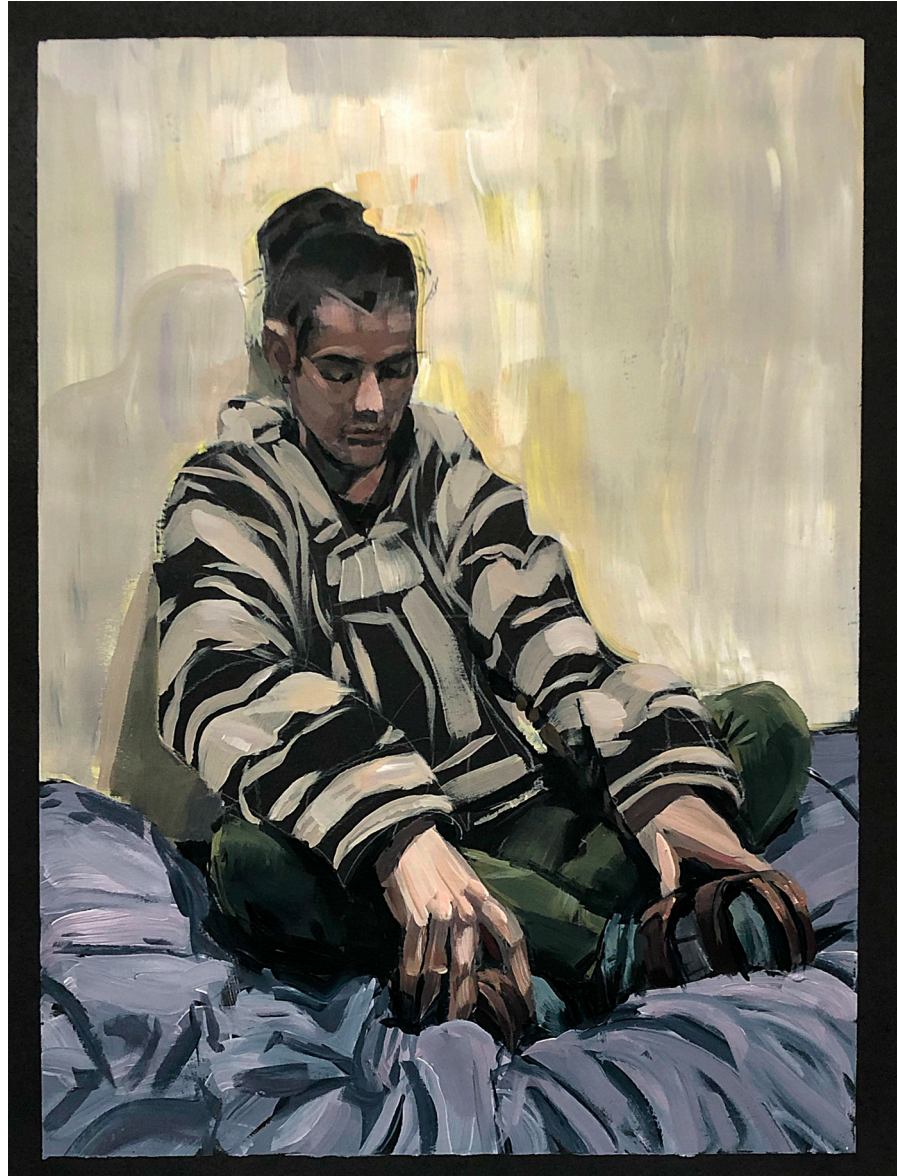
visiting lecturers

JOHN ROMAN johnromanillustration.com • jroman@massart.edu
JEAN SBARRA JONES jeansbarrajones.com • jsbarrajones@massart.edu
NICOLE TAMARIN nicoletamarin.com • ntamarinleone@massart.edu
ALICE STANNE alicestanne.com • alice.stanne@massart.edu
KATIA WISH katiawish.com • kwish@massart.edu



Top Row: John Roman, Jean Sbarra Jones Middle Row: Nicole Tamarin, Katia Wisht
 Bottom Row: Alice Stanne

curriculum sophomore



Morgan Elliot

Media Techniques covers traditional water-based media-- watercolor, acrylics, and gouache, addressing value, light, scale, etc.

Color for Illustrators provides essential understanding of color theory and application.

Drawing: Observation to Concept emphasizes seeing deeply, the eye-hand-brain connection, and how strong observational skills combined with an exciting concept opens new territory.

Digital Illustration covers a range of basic - advanced digital drawing and painting skills.

The Human Figure in Illustration develops and expands the students expertise in using the human form-- includes anatomical studies, self portraits, field studies, movement, hyperbole, distortion, etc.

Sophomore Illustration introduces students to the field of Illustration and various genres, including editorial and narrative and the importance of “living in the sketchbook” to develop strong concepts.



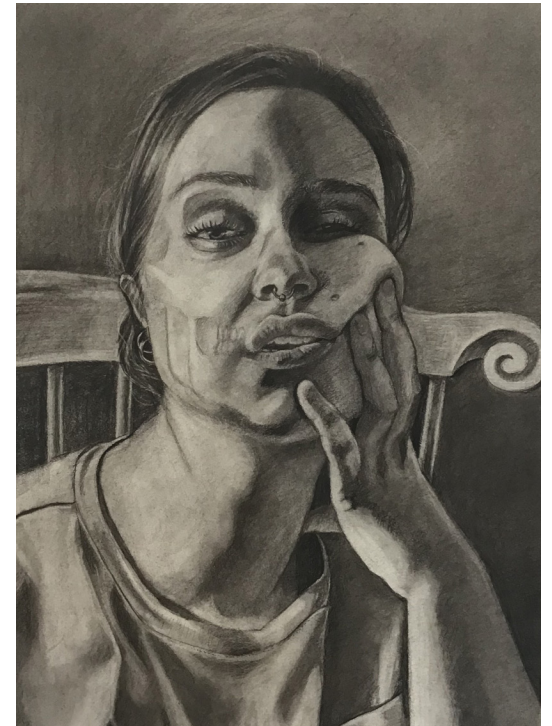
Isabella Rodrigues



Lea Cancelemo



Isabella Rodrigues



Valerie Diehl



Charlotte Frances DeGreling



Charlotte Frances DeGreling

curriculum junior



Alex Lewis

Junior Illustration employs metaphor, juxtaposition, and other visual strategies, emphasizing risk taking to release personal voice. The value of rich conceptual content is stressed.

Advanced Drawing Projects moves into more complicated and challenging visual problem solving, still employing an essentially observational approach.

Word & Image introduces type, lettering and page layout in concert with images. This course often includes at least one “real world” assignment in partnership with a local non profit organization.

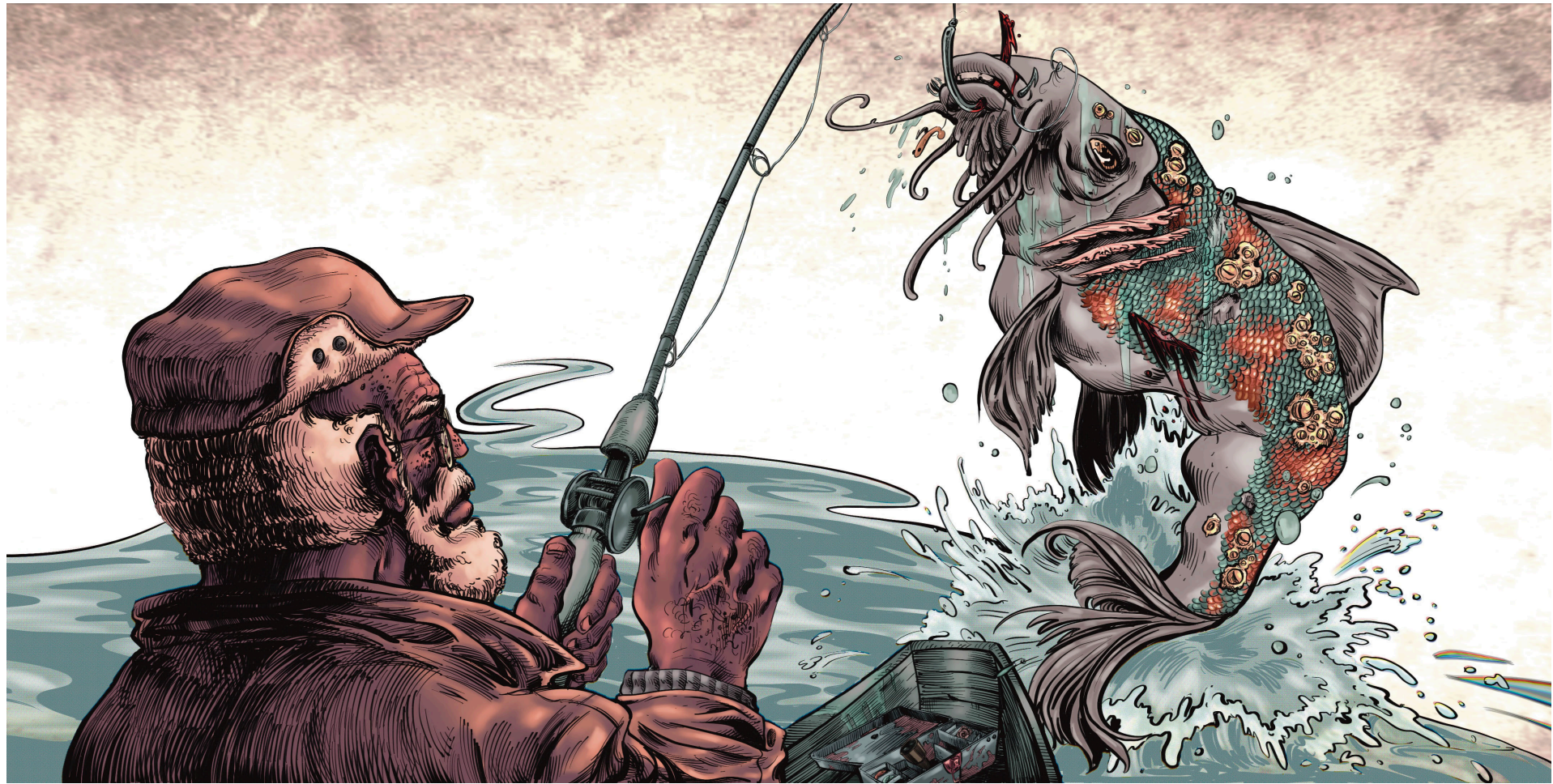
Technical Illustration covers the principals and application of one and two point perspective drawing, plus a range of technical illustration techniques applied to botanical, medical and instructional assignments.



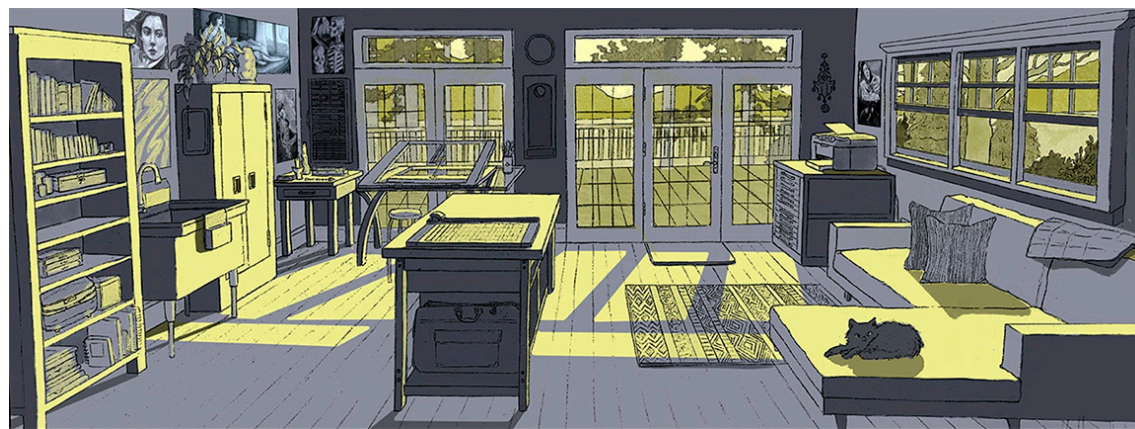
Alice Rufo



Vincent Lagrant



Jean Russo



Katie Cerato



George Smith

curriculum senior



Rebecca Towne

Illustration Thesis Project

Research is one of two required thesis courses involving scholarly research: reading, writing and sketching toward in depth knowledge and creative expression around a topic of choice.

Illustration Thesis Project Image

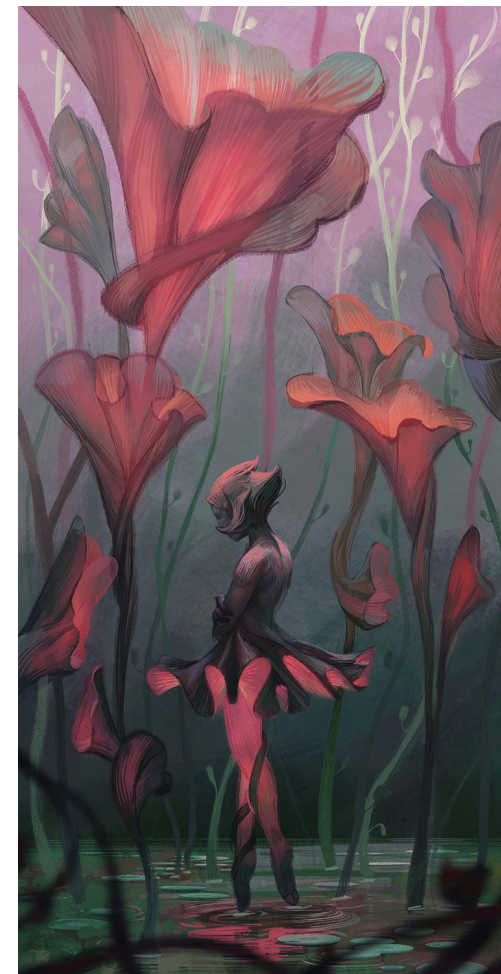
Making is the partner thesis course where research becomes visual and results in a substantial body of work, a bound graphic summary and a gallery exhibition.

Senior Illustration allows students to focus on their individual interests, tailored toward specific areas. Students are exposed to a range of guest speakers, high level illustration competitions, and other professional opportunities.

Senior Illustration Portfolio covers all aspects of packaging, networking, business and self-promotion aimed at specific illustration markets and creative application of unique skills. Developing a reliable professional studio practice is fostered through example and advice from panel presentations.



Sarah Eagen



Darius Serebrov

thesis



Molly Larum

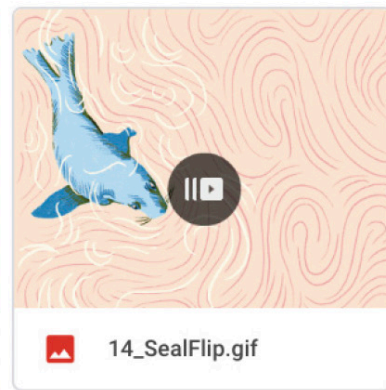
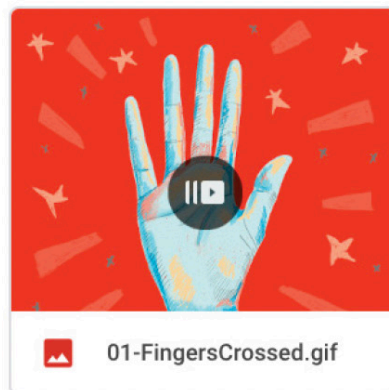
Thesis I & II

Students develop their personal voice in a concentrated, mindful way in two semester long courses which culminate in a campus wide exhibition.

The installation includes graphic summaries of essential research, a comprehensive body of work, and an artist statement that provides a springboard for moving forward post graduation as professionals.



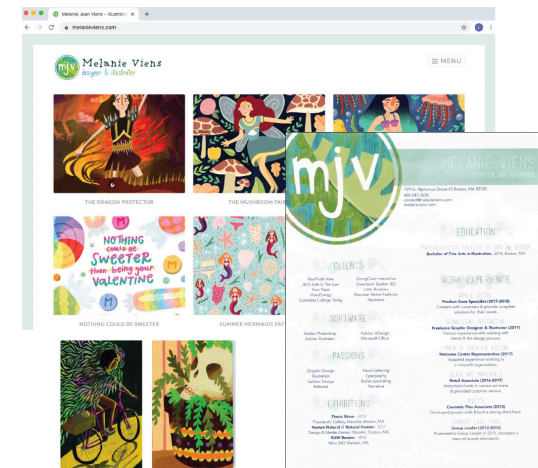
senior portfolio



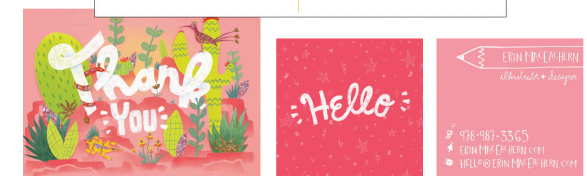
Senior Illustration & Portfolio

In Senior Illustration students create a series of images for a market of their choice. While in their Portfolio class they package and brand their work by putting it into context.

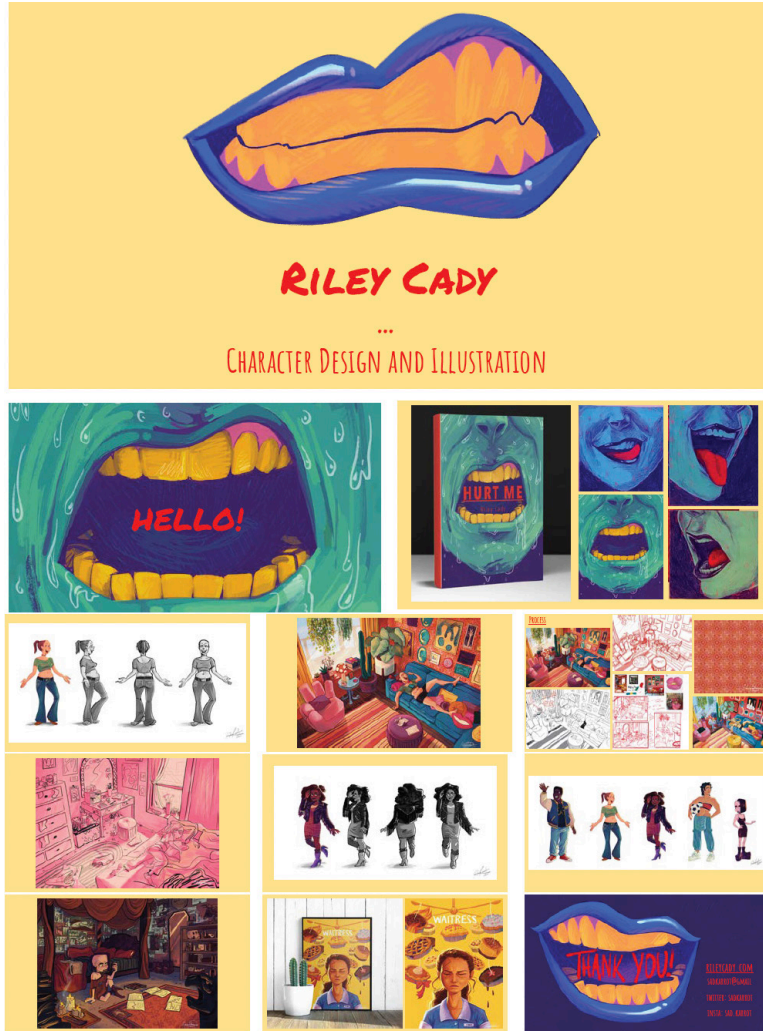
Student create everything necessary to enter a creative industry: website, business cards, resumes, and mailers. At the end of the semester all seniors take part in Portfolio Review & Night an event in which their portfolios are reviewed by a panel of art directors, industry professionals, their peers, and the public.



Erin MacEachern Illustrator + designer 978.987.3365 HELLO@ERINMACEACHERN.COM ERINMACEACHERN.COM	
EXPERIENCE FREELANCE ILLUSTRATOR + DESIGNER Boston MA 2014 - Current Worked with an array of diverse clients with diverse needs. From custom logo design to promotional poster and illustrations. ADMINISTRATIVE ASSISTANT Mediamaster Security Technologies 2005 - 2008 Responsible for answering phones, screening, and directing calls, handled office tasks, such as filing and scanning documents. Also designed graphics for company use. STUDENT TECHNICIAN Massachusetts College of Art & Design 2006 - 2008 Assisted students and faculty with production of art projects including print settings, document set up, and software assistance. Directed printer maintenance on paper and color printers. TEACHING ASSISTANT - WORD & IMAGE Massachusetts College of Art & Design 2008 Taught students to use new design software, helped lead class critiques and gave students feedback. Prepared presentations on weekly projects and gave demonstrations. SUMMER PROGRAMS TEACHING ASSISTANT Massachusetts College of Art & Design 2007 Set up classroom and prepared art materials for daily lesson, gave educational demonstrations on illustration and design techniques. Created and gave feedback to students to better their skills. COMMUNICATIONS ASSISTANT Brooks School Summer Programs 2007 Responsible for maintaining social media page with daily updates. Created promotional and entertaining videos. Photographed daily events around the camp, taking and uploading group pictures. GRAPHIC DESIGNER + MURALIST United Book Superstore 2005 - 2006 Designed promotional flyers and signs to keep shoppers updated with the weekly sales. Created window display to draw customers to the store. Painted murals to inspire young readers.	EDUCATION BACHELOR OF FINE ARTS IN ILLUSTRATION Massachusetts College of Art & Design 2008 GRADUATE DESIGN & VISUAL COMMUNICATIONS Shawmut Technical Regional High School 2004 SKILLS Adobe Photoshop Hand Lettering Adobe Illustrator GIF Creation Adobe InDesign Surface Design Adobe Premiere Concept Visualization Microsoft Office Promotional Illustration Mac OS & Windows Branding ACHIEVEMENTS ILLUSTRATION DEPARTMENTAL HONORS Massachusetts College of Art & Design 2008 ILLUSTRATION FACULTY CHOICE AWARD Massachusetts College of Art & Design 2008 LEADERSHIP AWARD NOMINEE Massachusetts College of Art & Design 2008 CITIZENSHIP AWARD Shawmut Technical Regional High School 2004 CLIENTS ACS Kids • NON-PROFIT • Minuteman Security In Season Food Shop • BU News Service • Downtown Boston • Mass Energy • Mass Art • Little Brothers



senior portfolio



electives



Larum Mollie

ILLUSTRATION

Painting for Illustrators explore various techniques using watercolor, gouache, acrylics, oil and mixed media in the development of advanced drawing and painting skills as they apply to illustration. .

Watercolor as medium for illustration. Emphasis is on value, light, and applied color theory, working toward an evocative and personal palette. Work of historical and contemporary illustrators is discussed.

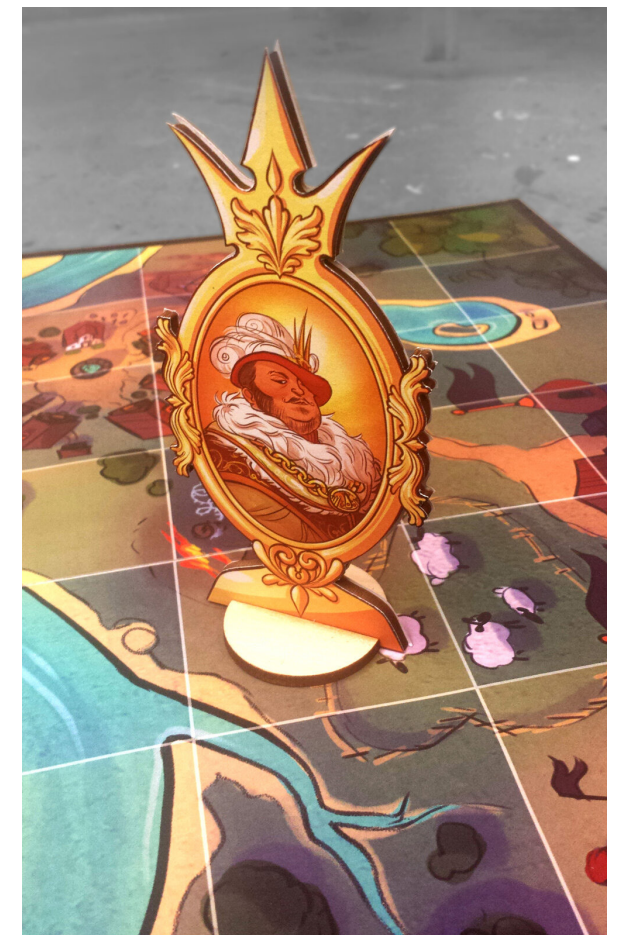
Experimental Illustration explore a range of experimental techniques for both 2D and 3D illustration, including resists, transfers, layering, mixed media, collage that push the boundaries of the 2D/3D plane.

Digital Painting and Techniques an advanced digital painting course applying and combining traditional techniques in a digital format with emphasis on risk taking and experimentation.

Editorial Illustration enhance the ability to think, visually express opinions, ideas, and create unique, expressive imagery in concert with the written word.



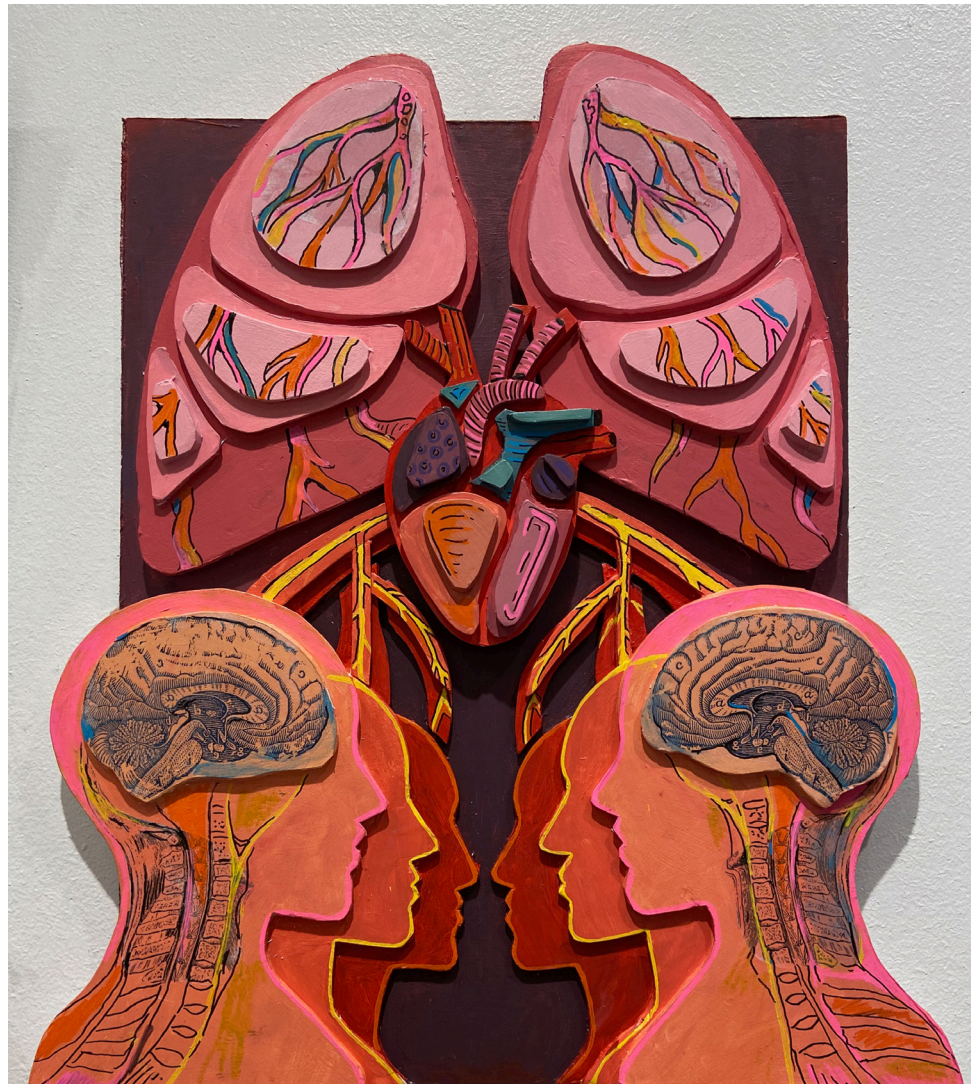
Marisa Perkins



Anna Rodman

MASSART

electives



Lexi Goumas

ILLUSTRATION

Book Arts learn bookbinding techniques to make your own sketchbooks and art books.

Advanced Drawing Project investigate informed drawing as a way of understanding objects, figures, animals, in terms of place. The practice of drawing is explored as means for research, inspiration, and expression.

Advanced Figure Character Design and Advanced Human Figure Drawing Clothed enhances the ability to draw the figure with authority through character design and clothing/costume. These classes explore subjects such as gesture, distortion, exaggeration, perspective, point of view, and stylization.

Illustrating Graphic Novels participate in a range of exercises designed to inform and create visual strategies for telling stories via the graphic novel format. Emphasis on character design, story arc and drawing techniques accompany a broad spectrum of narrative content choices.



Riley Cady



Jay Tolleson



Andrea Roman



AB Taylor

MASSART

electives



Katie Charpentier

ILLUSTRATION

The Sketchbook is a fundamental tool for visual exploration of artistic sensibilities and ideation. This is a traditional materials-based class including a combination of demonstrations, exploration of media and discussions of professional practice as relating to illustration. Students will be given assignments which could encourage them to explore the environment, their creative process and at times, getting out of the classroom into various locations around Boston to draw on location.

Narrative Illustration is an exploration of the power of storytelling power. Emphasis is on the research and drawing skills needed to develop strong characters in sequential imagery. Students work in a variety of media..

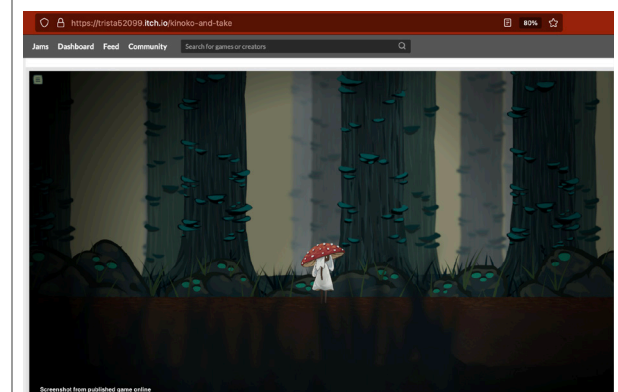
Fundamentals of Game Design understand the principles of game production, as well as the role that games have in contemporary culture. Using traditional and digital art methods, create game prototypes through an exploration of system, character, and narrative design. This class focuses on game mechanics and their relationship to art, story and technology.



Madeline Ong



The Sketchbook Course on Location



Trista Yu

MASSART

electives



Andy Xu

Focus on Community

Professional Freelance Illustration

Professional Illustration for the Community

These two courses provide students with a series of illustration assignments and the experience of working with community non-profits, art directors, and the opportunity to see their work in print. Boston is home to over 100 non-profit organizations..

Client List:

Sky and Telescope Magazine,
Charles River Watershed Assoc.
Northeastern Magazine
The American Cancer Society
The Pet Gazette
The Tufts University Magazine
Half Price Books
The Boston Globe
The Boston Phoenix



Niche Nhem



Jenna Bordinger



Ava Pomilla

electives



Focus on Community

Murals As Public Art

Murals are an accessible and equitable public art form.

More than just painting on a large scale, successful mural-making requires a broad set of skills. This class work collaborative to create the murals and includes the history of mural-making and contemporary practices as well as how to plan, apply for, manage and execute public art murals.



Painted collaboratively by: Laura Buscemi, Jennifer Bouché, Cristina Alvarez Fernandez, Elizabeth Gillies, Jada Gardner, Ethan LeBeau, Amanda O'Grady, Jenny O'Grady, Hikaru Ontsuka, Jamie Reinhold, Connor Simpson, and Sydney Wong

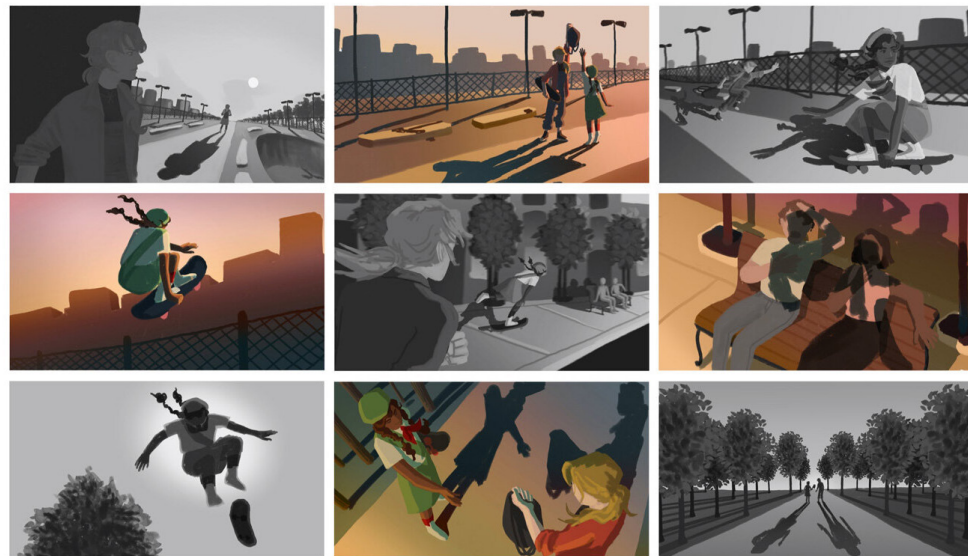


Jennifer Bouché

electives



Lionel Blaise



Katie Charpentier

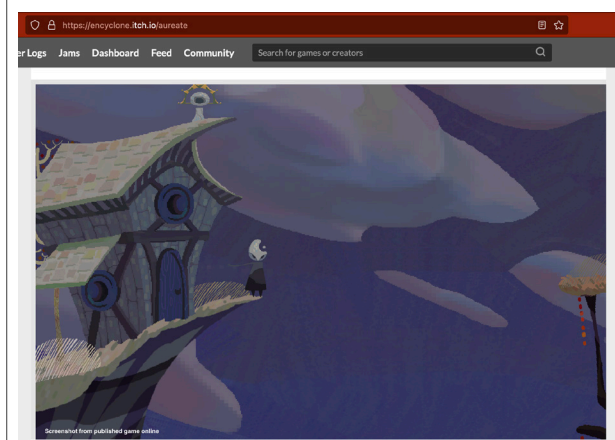
Focus on Technology

Virtual 3D Illustration This course teaches the basics of creating digital 3D illustrations using ZBrush. ZBrush is industry standard software that enables artists to sculpt directly in a 3D environment. With an emphasis on drawing and composition, this course explores ways to translate 2D drawings into three dimensions. Topics covered include, character development, environment, lighting and texture.

Advanced Virtual 3D Illustration further explores ZBrush and it's many potentials. With an emphasis on environment building, students are challenged to design and create parts of game environments by combining assets such as, props, elements of nature and architecture. A heavy emphasis on narrative and storytelling through a sense of place is covered. Both interiors and exteriors are developed along with an introduction to character creation. In addition, students are taught to prepare a model for 3D printing.

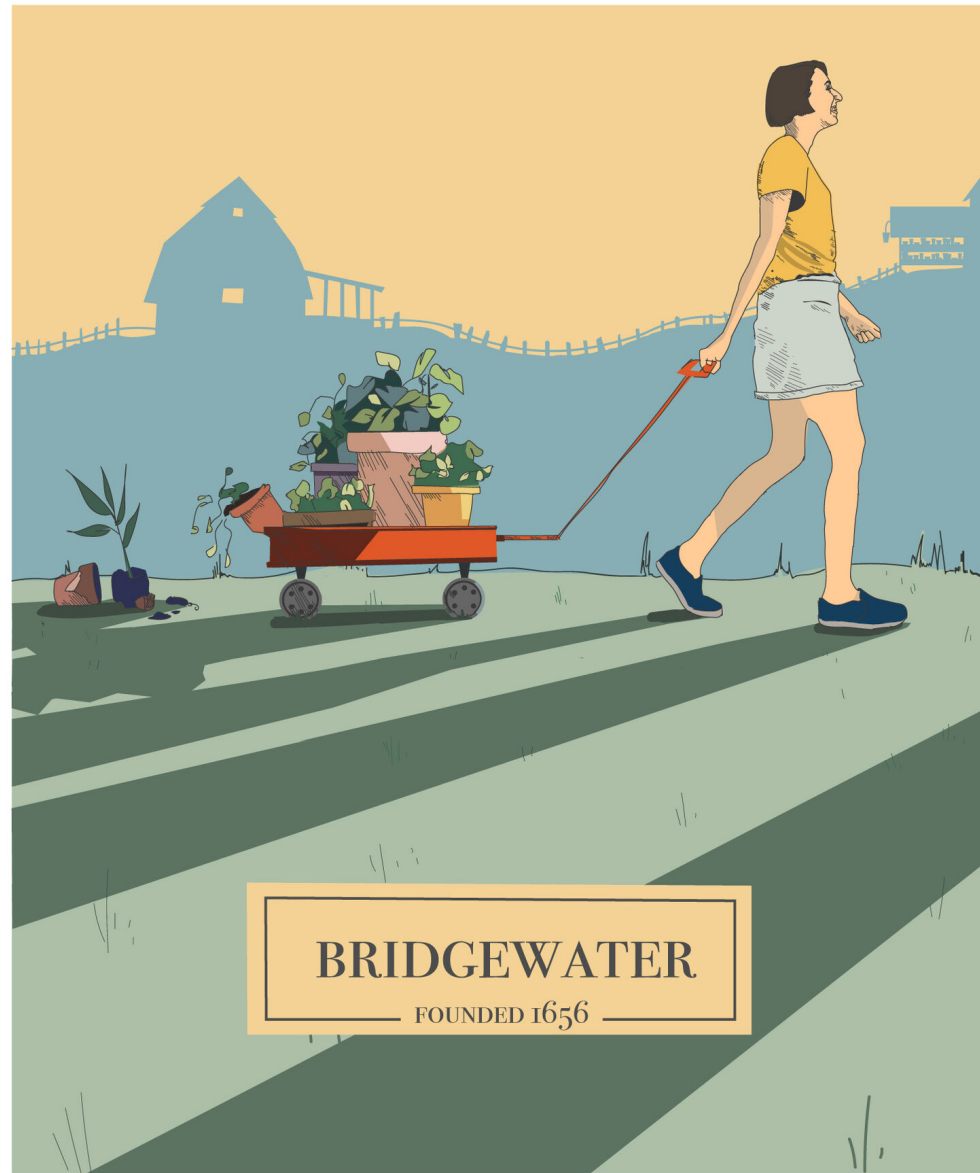


Nina Zou



Darius Serebrova

internships



Sarah Egan

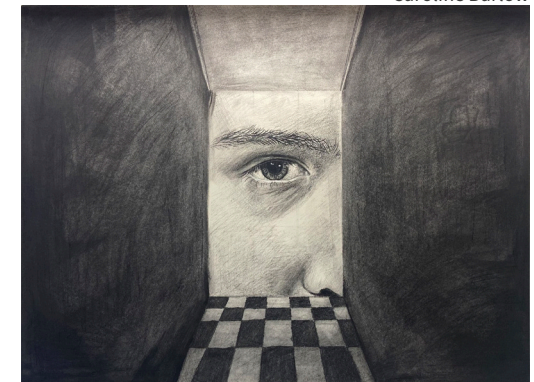
The best time to intern is during the summer as a Sophomore or junior.
For more info contact
Rebekah Wright: rwright@massart.edu

Recent internships:

Anthropologie
Arlington Community Media
Artists for Humanity
Barefoot Books
Boston Center for the Arts Brookline
Interactive Group Candlewick Press
City of Providence Recreation
Diocese of Bridgeport
Eyewire
Flickers'
Rhode Island International
Film Festival Griffin Museum of
Photography
Hawks and Reed Performing Arts
Center
Her Campus Media
Horn Book Magazine
Museum of Fine Arts Boston
North Suburban YMCA
Pilot, Inc.
Pleasure in Pain Tattoo
The GroundTruth Project
The Umbrella
Community Arts Center
Union Screen Printing
View Arts Center • ZyloTech



Caroline Barlow



Max Sexton



Michelle Nutter

independent studies



Amanda Godowski



Mel Frederick

Juniors and Seniors may decide to do an Independent Study with a faculty member of their choice in order to focus on a topic that is not included in our curriculum.

Recent independent studies:

- Concept Art
- Gaming
- Sequential Art
- Sculpture and Lettering
- Mural Portfolio
- Comics
- Tattoo Portfolio
- Painting in Series
- Still Life Painting



Jocelyn Siegel

competitions



Sarah Eagen the Society of Illustrators

Student competitions are an opportunity for receiving national exposure and a headstart on launching a career.

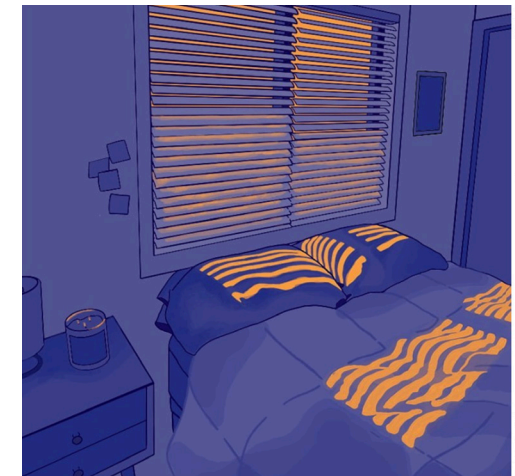
All Illustration majors are required to enter the annual Society of Illustrators Student Competition and encouraged to seek other opportunities

Recent Competitions:

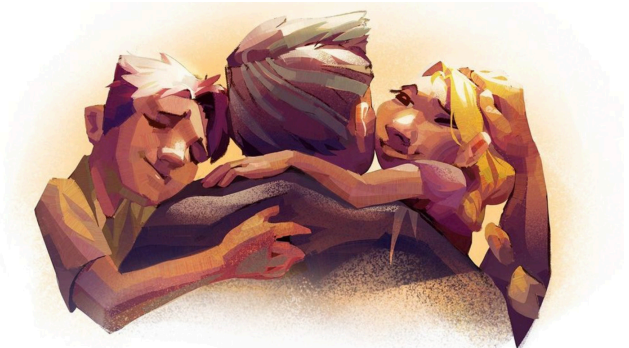
The Society of Illustrators
Annual Student Competition
MassArt Annual All School Show
President's Gallery
Charles River Watershed
Pet Gazette Cover
Bike Bible Issue Cover
Handel & Haydn Society
Create Magazine



Abby Oulette The Society of Illustrators Student Competition



Alexa Goumas Society of Illustrators Student Scholarship Exhibit



Darius Serebrova/Creative Quarterly Competition

partnerships



CONCERTS + TICKETS WATCH + LISTEN PLAN YOUR VISIT SU



H+H AND MASSART PARTNERSHIP



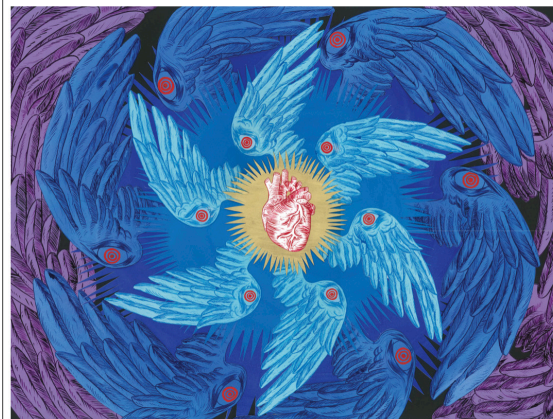
Sarah Eagen

ILLUSTRATION

The Handel & Haydn Society partnership explores a multi-disciplinary learning approach between performing and visual arts.

Each season, juniors create original art in response to a masterwork being performed by H+H.

The students' artworks are judged by a jury and twelve are selected for display at Symphony Hall during the concert and featured in a virtual gallery.



Josselyn Siegel



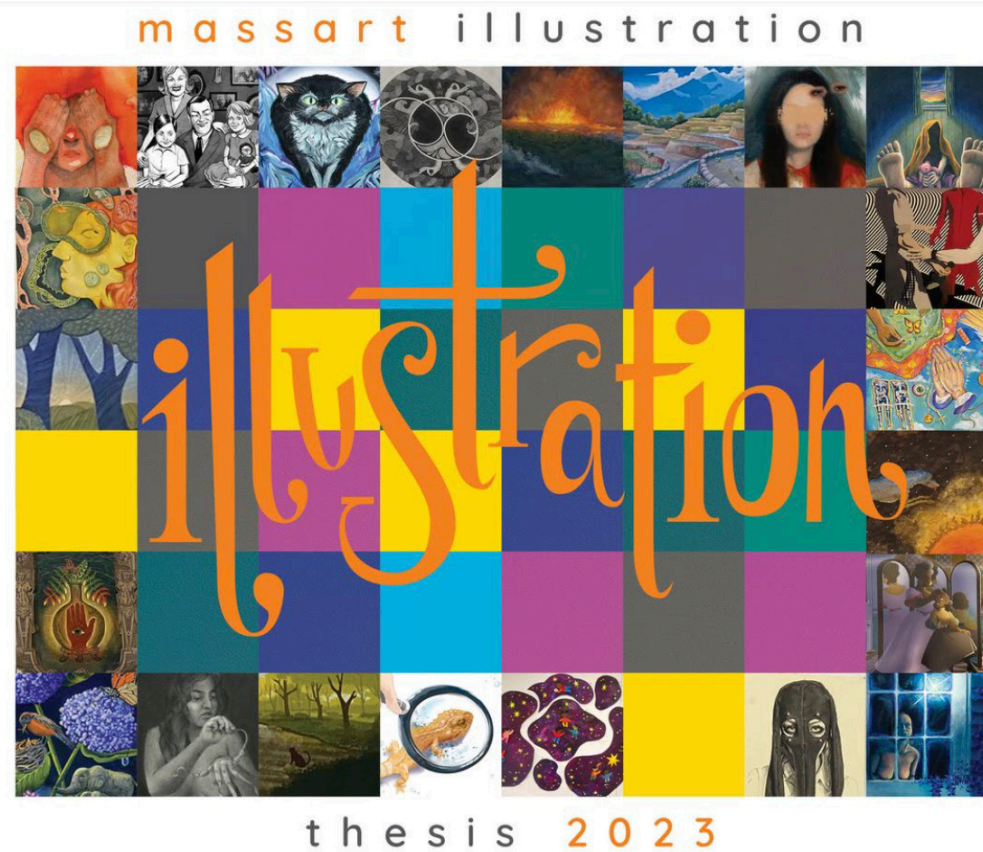
Photo by Lara Silberklang



Al Cogan

MASSART

exhibits thesis



Thesis I & II

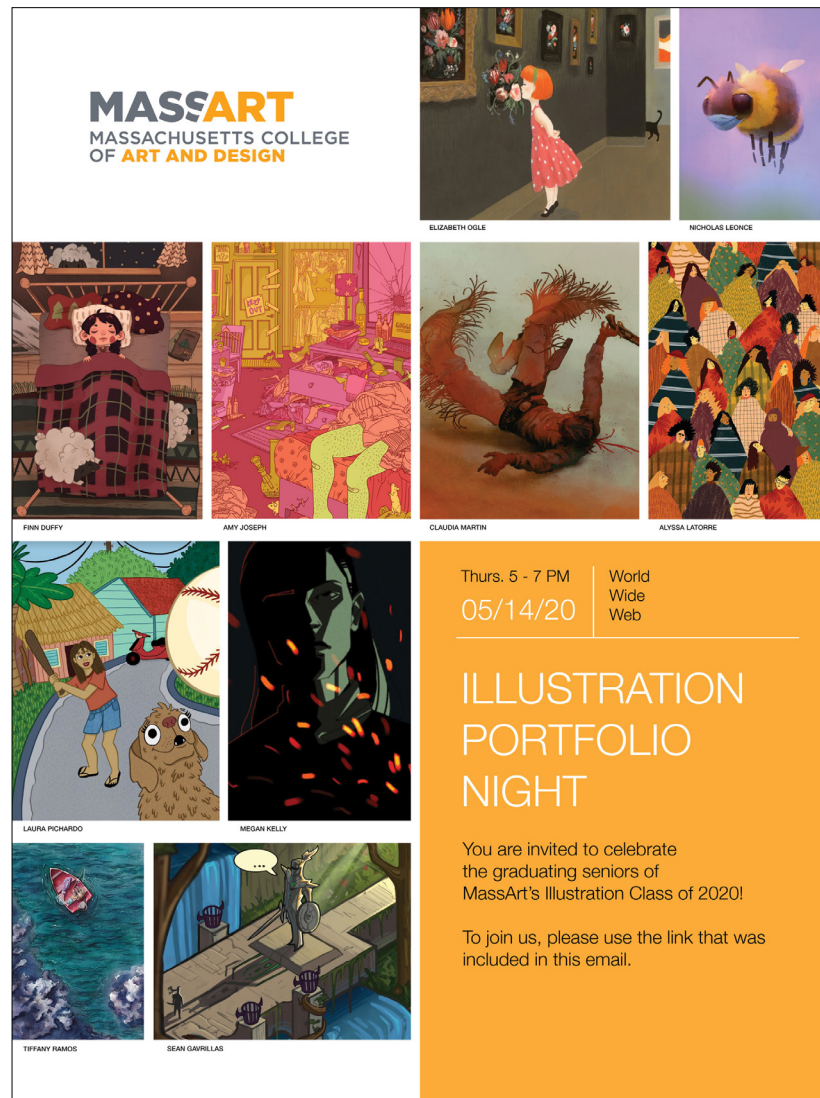
The semester long thesis course culminates in a campus wide exhibition.

Students develop their personal voice and passion in a concentrated and mindful way.

The installation includes graphic summaries of essential research, a comprehensive body of work, and an artist statement that provide a springboard for moving forward post graduation as professionals.

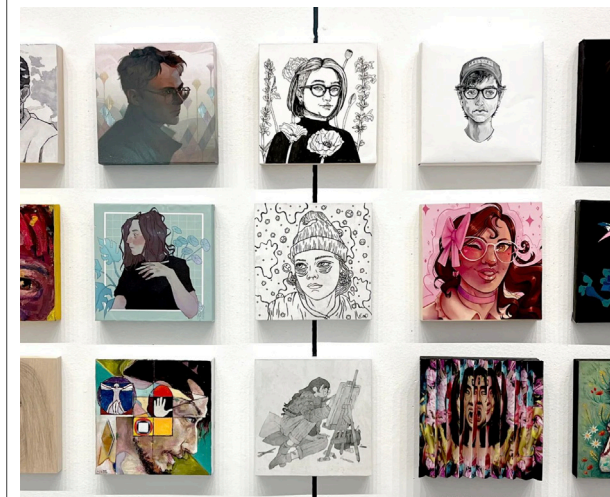


exhibits portfolio



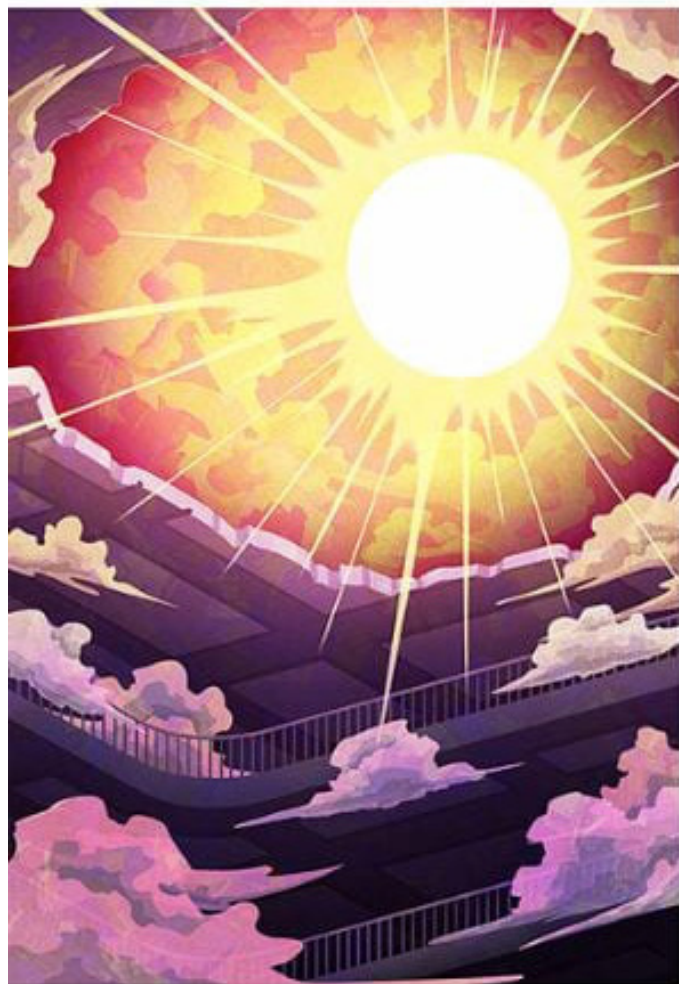
Portfolio Review & Night

All seniors partake in a celebratory open house, the community is invited as well as industry professionals.



exhibits

H+H 2022



Ches Doyon



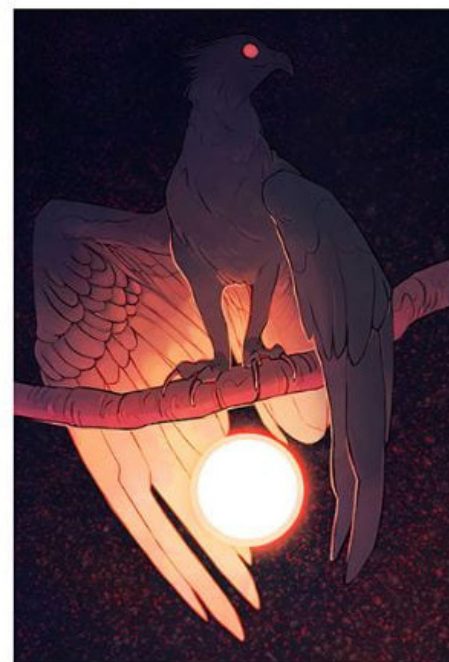
Madeleine Beaubien



Yiner Xu



Madeleine Collins




Emma Hodgdon



Link Ahearn

guest speakers



MASSACHUSETTS COLLEGE OF ART AND DESIGN

2021 ILLUSTRATION
THE JOURNEY SO FAR
MASSART ILLUSTRATION ALUMS VISIT THE CLASS!
FEATURING CHINA BLUE ROCKETT DIEGO CHAVES MARYANN COCCA-LEFFLER
THURSDAY MARCH 18, 2:00



BLUE Q/MITCH NASH
YOU CANNOT BE SERIOUS
How Blue Q's Product
Department Keeps It Weird

Thursday, April 18th, 1PM
Tower Auditorium



Several department wide events
each semester feature guest
speakers and panelists of
illustration and fine art
professionals.

The Journey So Far:
is an annual event featuring recent
illustration graduates and their
successes in the field.

Recent Guest Speakers:

Rudy Gutierrez
Nathan Fowke
David Pasquale
Scott Fischer
Stephen Hamilton



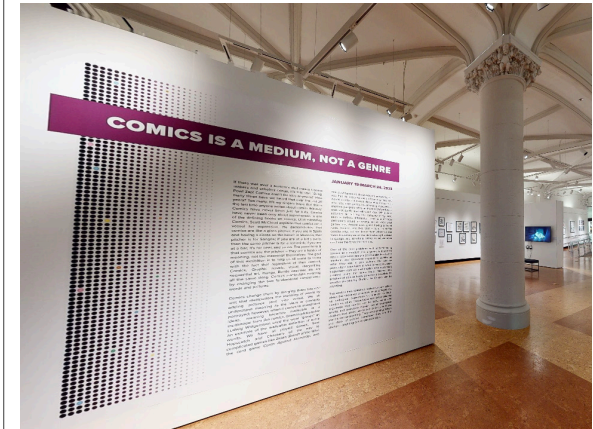
field trips



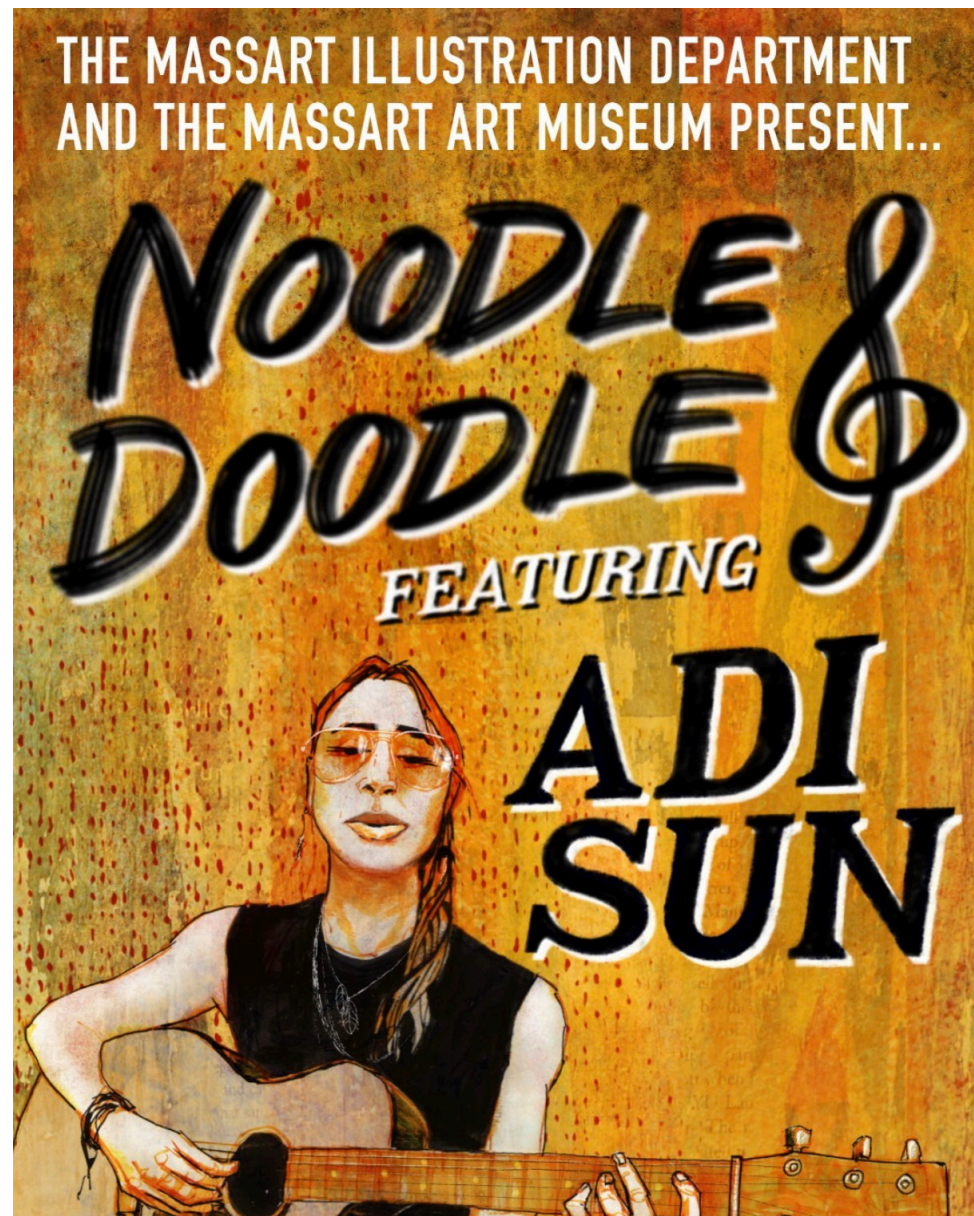
Simon & Schuster, NYC/Portfolio Review

Annual Field Trips Include:

The Rockwell Museum
The Clark Museum, Williams College
The Illustration Museum, Newport
The Society of Illustrators
New Britain Museum
of American Illustration
Hartford Wadsworth
Museum of Fine Arts
Comics is a Medium
Boston Univeristy
Simon & Schuster, NYC
Portfolio Review



community



ILLUSTRATION

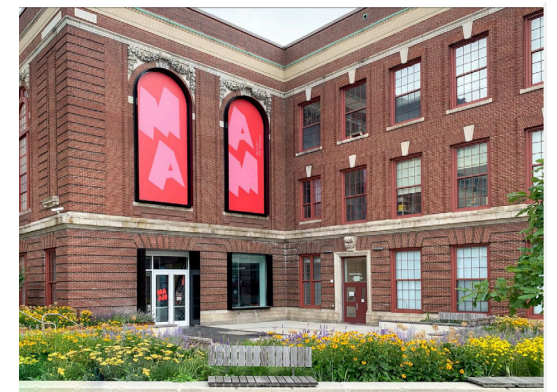
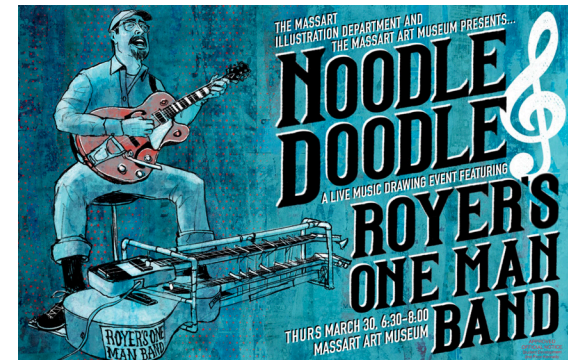
Model Drawing

The department schedules 30 additional hours of model drawing beyond the classroom.

These sessions are open to all members of the college community.

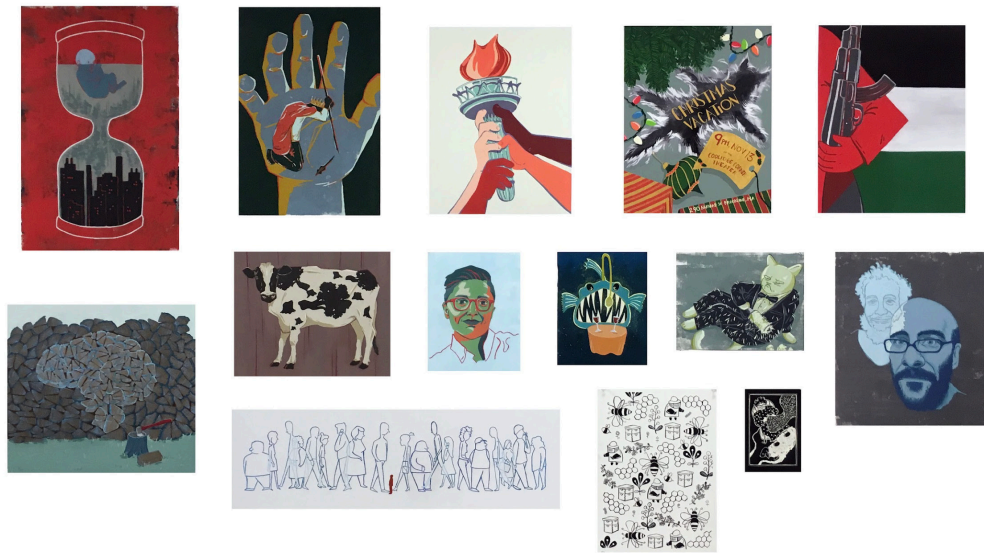
Noodle and Doodle Sessions

Drawing from life and live music intersect. Models are also musicians playing acoustic instruments. A festive night, held a few times a year in the DMC or at MAAM.



MASSART

Reviews



End of Semester Reviews

Each Illustration major is reviewed at the end of the semester. Reviews are advisory; they do not impact course grades. They provide an opportunity for students to see their entire semester's effort next to their peers, and to receive written feedback from three faculty members or professional reviewers.

The final review for Seniors
is a professional
portfolio review.





Alex Lewis